Avishkar Saha

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SUMMARY_

I'm a founding **Research Engineer** at **MireloAI** (https://www.mirelo.ai), where I build **foundation models for video and sound**. My work at Mirelo involves the complete machine learning pipeline — from large-scale data collection/curation through model architecture design to distributed training of multimodal foundation models. I'm particularly interested in building models that can understand and generate content across multiple modalities.

Previously, I interned at AWS in Tübingen and completed a PhD in Computer Vision and Machine Learning at the University of Surrey's CVSSP, under the supervision of Prof. Richard Bowden and Prof. Chris Russell.

My PhD paper on mapping for autonomous driving won the **best paper award** at the International Conference on Robotics and Automation 2022 (ICRA).

EDUCATION _

University of Surrey — Centre for Vision, Speech and Signal Processing (CVSSP)

Surrey, U.K

PhD in Computer Vision and Machine Learning

Jan.2020 - Jan.2024

- I developed deep learning methods for 3D scene understanding and generative models for graphs.
- Supervisors: Prof. Richard Bowden, Prof. Chris Russell & Dr. Oscar Mendez

University of Bath

Bath, U.K

MSc in Machine Learning & Autonomous Systems · Grade: 79.8%

Sep.2018 - Sep. 2019

- Thesis title: "Style invariant graph representations for object recognition"
- Supervisor: Prof. Peter Hall

University of Bath

Bath, U.K

MEng in Structural Engineering · Grade: First Class Honours, 1:1

Sep.2014 - Jun. 2018

• Thesis title: "Spatial ordering with multi-objective particle optimization"

WORK EXPERIENCE _

MireloAI London, UK

RESEARCH ENGINEER, FIRST EMPLOYEE

Oct. 2023 - Present

- Building generative models for video-to-sound and text-to-music.
- I led the development of our video-to-sound model, which is now available on fal.ai: https://blog.fal.ai/mirelo-now-available-on-fal/
- https://www.mirelo.ai/

Amazon (AWS)

Tübingen, Germany

APPLIED SCIENTIST, INTERN

Dec. 2022 - June 2023

- Worked on object-centric reasoning in computer vision, resulting in a **NeurIPS submission**.
- Supervisory team: Thomas Brox, Francesco Locatello and Chris Russell.

University of Surrey, U.K

TEACHING ASSISTANT

Feb. 2020 - June. 2021

• Teaching assistant for various machine learning modules.

BuroHappold Bath, U.K

Engineering Software Developer

Jun. 2017 - Sep. 2017

- Developed a software toolkit for generating 3D structures. This was initially implemented for a global team of 10-15 engineers.
- Wrote a multi-objective particle swarm optimiser to optimise the 3D structure of Qatar Foundation Stadium, resulting in reduced material usage by 15%.

University of Bath

Bath, U.K

Lead Ambassador, Structural Engineering Department

Oct. 2016 - May 2017

• Gave presentations to prospective engineering students on every Open Day, and then ran half-day mini design projects with the students to give them a flavour of the course's major engineering projects.

BuroHappold

Bath, U.K

Engineering Software Developer

Jun. 2016 - Sep. 2016

• Implemented **genetic and dynamic mesh relaxation algorithms** to design key 3D structures in the new Tottenham Hotspurs Stadium in London.

Populous London, U.K

Computational Designer

Mar. 2014 - Sep. 2015

• Developed **geometric algorithms for panelling complex surfaces**, which were used to construct the new Tottenham Hotspurs Stadium in London.

BuroHappold Bath, U.K

Engineering Software Developer, Intern

Feb. 2013 - Feb. 2014

• Developed a software toolkit for analyzing 3D structures.

AWARDS -

Outstanding Paper Award

Philadelphia, U.S.A

International Conference of Robotics and Automation (ICRA)

2022

Basil Spence Award

Bath, U.K

University of Bath

Publications.

- I. (under review) Avishkar Saha, Francesco Locatello, Thomas Brox and Chris Russell. *One step at a time: time-varying causal structures for physical systems.* **Submitted to a major Machine Learning conference**.
- 2. (under review) Avishkar Saha, Oscar Mendez, Chris Russell and Richard Bowden. *Learning Stable Topologies for Point Cloud Labelling*. **Submitted to a major Computer Vision conference**.
- 3. Avishkar Saha, Oscar Mendez, Chris Russell and Richard Bowden. *Learning Adaptive Neighborhoods for Graph Neural Networks*. ICCV 2023.
- 4. Avishkar Saha, Oscar Mendez, Chris Russell and Richard Bowden. "The Pedestrian next to the Lamppost" Adaptive Object Graphs for Better Instantaneous Mapping. CVPR 2022.
- 5. Avishkar Saha, Oscar Mendez, Chris Russell and Richard Bowden. *Translating Images into Maps*. ICRA 2022. Oustanding Paper Award.
- 6. Avishkar Saha, Oscar Mendez, Chris Russell and Richard Bowden. *Enabling spatio-temporal aggregation in Birds-Eye-View Vehicle Estimation*. ICRA 2021.
- 7. James Ross, Oscar Mendez, Avishkar Saha, Mark Johnson and Richard Bowden. *BEV-SLAM: Building a Globally-Consistent World Map Using Monocular Vision*. **IROS 2022**.

Presentations _

International Conference on 3D Vision 2022

Prague, Czech

Republic

Tutorial: BEV mapping and addressing its shortcomings

September 2022

I conducted a half-day tutorial based on our work in mapping images to birds-eye-view for autonomous vehicles.

Amazon Tubingen, Germany

Invited talk: Sparse representations for scene understanding

July 2022

• I gave a talk on the use of graphs for 3d object detection and mapping, based off our CVPR 2022 paper.

Computer Vision and Pattern Recognition Conference 2022

New Orleans, U.S.A

Presentation: Adaptive object graphs for better instantaneous mapping

June 2022

• I presented our paper "The Pedestrian next to the Lamppost" Adaptive object graphs for better instantaneous mapping", which proposed a graph-based method for object localization.

International Conference on Robotics and Automation 2022

Philadelphia, U.S.A

Presentation: Translating Images into Maps

May 2022

• For our Outstanding Paper Award, I presented our work "Translating Images into Maps".

Wayve London, U.K.

Invited talk: image-to-birds eye view mapping

January 2022

• I gave a talk on our work in mapping images to birds-eye-view for autonomous vehicles.

Skills _____

Programming languages Python, C#, JAVA, C++

Core ML libraries PyTorch, Tensorflow, PyTorch Lightning, NumPy

HPC AWS, GCP, SLURM

Operating Systems Unix, Linux

Computer Graphics Rhino, Maya, Blender

SERVICE TO THE SCIENTIFIC COMMUNITY _

Peer Review Service

- I. Conference of Computer Vision and Pattern Recognition (CVPR) 2024
- 2. Transactions on Image Processing (TIP) 2023
- 3. Transactions on Pattern Analysis and Machine Intelligence (TPAMI) 2023
- 4. Conference of Computer Vision and Pattern Recognition (CVPR) 2023
- 5. International Conference of Computer Vision (ICCV) 2023
- 6. British Machine Vision Conference (BMVC) 2021

Teaching

- 1. Teaching assistant for Natural Language Processing COM3029 University of Surrey (2021)
- 2. Teaching assitant for Machine Learning and Data Mining University of Surrey (2020)

Software ___

avishkarsaha/translating-images-into-maps Official PyTorch code for my ICRA 2022 paper (400 stars).

References ___

Prof. Richard Bowden, University of Surrey

Surrey, U.K

R.BOWDEN@SURREY.AC.UK

Prof. Chris Russell, University of Oxford

Oxford, UK

CHRIS.RUSSELL@OII.OX.AC.UK